

Math 314. Week 4 worksheet (§1.8, §1.9, §2.1).

DEFINITION: A function $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a **linear transformation** if, for all $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ and all $c \in \mathbb{R}$,

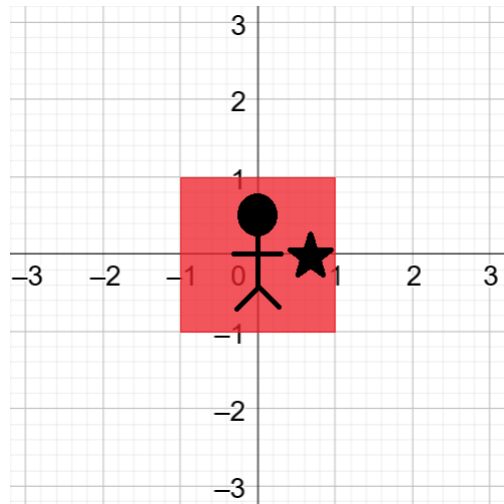
- (1) $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$, and
- (2) $T(c\mathbf{u}) = cT(\mathbf{u})$.

If T is a linear transformation, then

$$T(c_1\mathbf{v}_1 + \cdots + c_t\mathbf{v}_t) = c_1T(\mathbf{v}_1) + \cdots + c_tT(\mathbf{v}_t) \quad \text{for all } \mathbf{v}_1, \dots, \mathbf{v}_t \in \mathbb{R}^n, \text{ and all } c_1, \dots, c_t \in \mathbb{R}.$$

NOTATION: \mathbf{e}_i denotes the vector with 1 in position i and 0 in every other position. It is sometimes called the **i -th standard vector**.

THEOREM: If $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear transformation, then $T(\mathbf{x}) = A\mathbf{x}$, where $A = [T(\mathbf{e}_1) \ \cdots \ T(\mathbf{e}_n)]$. This matrix A is called the **standard matrix** of T .



A. FAMILIAR LINEAR TRANSFORMATIONS IN \mathbb{R}^2 . For each of the following linear transformations, draw the image of the picture above under the transformation, and find the standard matrix.

- (1) The map $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “rotate 90 degrees clockwise around the origin.”
- (2) The map $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “stretch in the vertical direction by a factor of 2.”
- (3) The map $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “shrink in the horizontal direction by a factor of 2.”
- (4) The map $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “reflect over the x -axis.”
- (5) The map $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “project onto the x -axis.”

B. MORE MATRIX TRANSFORMATIONS. For each¹ of the following matrices A , consider the linear transformation $T(\mathbf{x}) = A\mathbf{x}$: draw $T(\mathbf{e}_1)$, $T(\mathbf{e}_2)$, and the image of the picture above under T .

- (1) $A = \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}$.
- (2) $A = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$.
- (3) $A = \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix}$.

¹The transformation in part (1) is called a horizontal shear; the transformation in part (2) is called a vertical shear.

DEFINITION: Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a function.

- The **domain** of T is \mathbb{R}^n .
- The **codomain** of T is \mathbb{R}^m .
- The **range** of T is the set of all $T(\mathbf{p})$ for all input values \mathbf{p} .
- T is **one-to-one** if $\mathbf{x} \neq \mathbf{y}$ (in the domain) implies $T(\mathbf{x}) \neq T(\mathbf{y})$ (in the codomain).
- T is **onto** if for any \mathbf{b} in the codomain, there is some \mathbf{x} in the domain such that $T(\mathbf{x}) = \mathbf{b}$.

THEOREM: Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation, and let A be its standard matrix. The following are equivalent:

- T is onto.
- $A\mathbf{x} = \mathbf{b}$ has a solution for every $\mathbf{b} \in \mathbb{R}^m$.
- The columns of A span \mathbb{R}^m .
- Any echelon matrix row equivalent to A has a pivot in every row (m pivots).

THEOREM: Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation, and let A be its standard matrix. The following are equivalent:

- T is one-to-one.
- $A\mathbf{x} = \mathbf{b}$ has at most one solution for every $\mathbf{b} \in \mathbb{R}^m$.
- The columns of A are linearly independent.
- Any echelon matrix row equivalent to A has a pivot in every column (n pivots).

C. ROTATION IN \mathbb{R}^2 , AGAIN. Consider the linear transformation $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “rotate 90 degrees clockwise around the origin.”

- (1) What are the domain and codomain of T ?
- (2) Draw the vector $\mathbf{b} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$. Can you find some vector \mathbf{p} such that $T(\mathbf{p}) = \mathbf{b}$?
- (3) Can any point $\mathbf{b} \in \mathbb{R}^2$ be written as $T(\mathbf{p})$ for some \mathbf{p} ? What does that say about T in terms of the definitions above?
- (4) If $\mathbf{x} \neq \mathbf{y}$, can $T(\mathbf{x}) = T(\mathbf{y})$? What does that say about T in terms of the definitions above?

D. PROJECTION ONTO x -AXIS, AGAIN. Consider the linear transformation $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by “project onto the x -axis.”

- (1) What are the domain and codomain of T ?
- (2) Find a vector \mathbf{b} that is not in the range of T . Is T onto?
- (3) Find two vectors $\mathbf{p} \neq \mathbf{q}$ such that $T(\mathbf{p}) = T(\mathbf{q})$. Is T one-to-one?

E. ANOTHER LINEAR TRANSFORMATION. Consider the linear transformation $T : \mathbb{R}^5 \rightarrow \mathbb{R}^4$ with standard matrix

$$A = \begin{bmatrix} 1 & -1 & 3 & -4 & 5 \\ 0 & 2 & 1 & 0 & 3 \\ 5 & -5 & 15 & -19 & 30 \\ 2 & 0 & 7 & -9 & 14 \end{bmatrix}.$$

- (1) What are the domain and codomain of T ?
- (2) Is T one-to-one? Is T onto?
- (3) If $\mathbf{b} \in \mathbb{R}^4$, but you don't know which vector, what can you say about the solution set of $A\mathbf{x} = \mathbf{b}$?

DEFINITION: The product of the matrices A and $B = [\mathbf{b}_1 \ \cdots \ \mathbf{b}_n]$, is $AB = [A\mathbf{b}_1 \ \cdots \ A\mathbf{b}_n]$, whenever $A\mathbf{b}_1, \dots, A\mathbf{b}_n$ are valid products. Otherwise, we cannot take the product AB .

F. MATRIX MULTIPLICATION. Which of the following products AB are possible? If possible, what is the size of the resulting matrix?

- (1) A is 2×5 and B is 2×5 .
- (2) A is 2×5 and B is 5×2 .
- (3) A is 5×2 and B is 2×5 .

G. TRANSFORMATIONS IN \mathbb{R}^2 . Let $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be the linear transformation “rotate 90 degrees clockwise,” and $U : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be the linear transformation “reflect over the x -axis.”

- (1) Draw the image of the picture from the first page under the composition $T \circ U$. Can you describe the transformation $T \circ U$?²
- (2) Based on your description of $T \circ U$ from the previous part, compute its standard matrix.
- (3) Compute the standard matrix of T and of U . Call them A and B respectively.³
- (4) Compute AB . Compare to part (2).
- (5) Now draw the image of the picture from the first page under the composition $U \circ T$. Describe this map as a single reflection, and find its standard matrix.
- (6) Compute BA .

H. MULTIPLICATION AND COMPOSITION. Let T a linear transformation with standard matrix A , and U be a linear transformation with standard matrix $B = [\mathbf{b}_1 \ \cdots \ \mathbf{b}_n]$.

- (1) Explain why $U(\mathbf{e}_1) = \mathbf{b}_1$.
- (2) Explain why $(T \circ U)(\mathbf{e}_1) = A\mathbf{b}_1$.
- (3) Use the last part to compute the standard matrix of $T \circ U$.

I. ROTATIONS IN \mathbb{R}^3 . Let $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be the linear transformation “rotate 90 degrees around the x -axis,” and $U : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be the linear transformation “rotate 90 degrees around the y -axis.”⁴

- (1) Find the standard matrix A for T , and the standard matrix B for U .
- (2) Compute AB . What happens when you “rotate 90 degrees around the y -axis” then “rotate 90 degrees around the x -axis?”

²Hint: You can consider it as a single reflection.

³You already did this in problem A.

⁴To be precise, rotate counterclockwise if you are looking down from the positive direction on the axis.